



City of Spring Lake Park  
Utility Billing  
1301 81<sup>st</sup> Ave NE  
Spring Lake Park, MN 55432

## **UTILITY RATES - 2026**

### **WATER CONSERVATION RATES - ALL PROPERTIES**

*The City of Spring Lake Park owns and operates water supply, treatment, distribution, and storage facilities that serve the city. Water rates are used for repair and maintenance of the city's municipal water system infrastructure.*

Tier 1:	\$2.31 - Per Quarter, Per 1,000 gallons for 0 - 9,000 gallons	(9 x \$2.31 = \$20.79)
Tier 2:	\$2.60 - Per Quarter, Per 1,000 gallons for 9,001 - 18,000 gallons	(9 x \$2.60 = \$23.40)
Tier 3:	\$4.00 - Per Quarter, Per 1,000 gallons for 18,001 - 27,000 gallons	(9 x \$4.00 = \$36.00)
Tier 4:	\$4.45 - Per Quarter, Per 1,000 gallons for 27,001 - 36,000 gallons	(9 x \$4.45 = \$40.05)
Tier 5:	\$4.83 - Per Quarter, Per 1,000 gallons for 36,001 - 45,000 gallons	(9 x \$4.83 = \$43.47)
Tier 6:	\$5.24 - Per Quarter, Per 1,000 gallons for 45,001 + gallons	

### **SEWER RATES - ALL PROPERTIES**

*Metropolitan Council Environmental Services (MCES), a division of the Metropolitan Council, owns and operates the facilities that process wastewater for the metropolitan area. MCES charges a fee to each city for wastewater treatment based on its share of wastewater treated by MCES. Sewer rates reflect this fee as well as funds required for the repair and maintenance of the City's municipal sanitary sewer infrastructure.*

Single Family, Duplex, Townhouse & Similar Residential:  
\$89.91 - Per Unit, Per Quarter

Apartment, Mobile Home, Institutional, Commercial, & Industrial:  
\$89.91 - Per Unit, Per Quarter for 18,000 gallons & \$5.62 per 1,000 gallons for all usage over 18,000 gallons.

### **OTHER UTILITY BILL CHARGES – ALL PROPERTIES**

Water Service Fee:	\$20.42 - Per Quarter, Per Water Connection
MN Test Fee:	\$3.81 - Per Quarter, Per Water Connection
Storm Water:	\$9.99 - Per Quarter, Per Residential Equivalency Factor (REF)
Street Lights:	\$4.37 - Per Quarter
Recycling:	\$15.43 - Per Quarter, Per Residential Unit